Course Name: Certificate Course in Programming Excellence through VB.Net & ASP.Net

Course Code: C23 Eligibility: 10+2

Fee: Rs 6,000/-

Duration: 04 Months (200 Hrs)

C23-01 Programming Fundamentals of C# • Introduction to C # • Overview of C# • Literals • Variables • Data Types • Operators • Expressions • Branching • Looping • Arrays • Strings • Structures • Difference between C++ and C# • Difference between Lava and C# • Object Oriented Aspects of C# • Classes and Objects • Inheritance • Polymorphism • Object Oriented Aspects of C# • Classes and Objects • Inheritance • Polymorphism • Object Oriented Aspects of C# • Classes and Objects • Inheritance • Polymorphism • Delegates • Interfaces • Exception Handling • Try, catch, throw, finally • Exception Handling • Try, catch, throw, finally • Exception Golpects • Resource Management • Windows Forgramming in C# • Windows Programming in C# • Windows Programming in C# • Windows Applications • Windows Applications • Windows Applications • Windows Applications • Windows Applications • Windows Applications • Windows Applications <th>Subject Code</th> <th>Subject</th> <th>Topics</th> <th>т</th> <th>Р</th> <th>Total Dur. Hrs.</th>	Subject Code	Subject	Topics	т	Р	Total Dur. Hrs.
C23-01 Programming concepts C23-01 Oops Programming concepts Exception Handling Exception Objects Exception Objects Exception Network from the forms Consol Components Windows Forms Controls and Components Windows Applications Threads Stating Threads, Threads (Threads, Threads (Threads, Threads, Threads 			Programming Fundamentals of C#			
Starting Threads, Thread Priorities Timer Threads Interlaged Magilian and Look ()	Code C23-01	Subject	Topics Programming Fundamentals of C# - Introduction to C # & Overview of C# * Literals > Variables > Data Types > Operators * Expressions * Branching > Looping * Arrays * Strings * Structures * Enumerations * Difference between C++ and C# * Difference between Java and C# • Object Oriented Aspects of C# * Classes and Objects * Inheritance * Polymorphism * Operator Overloading * Delegates * Interfaces * Events * Errors and Exceptions * Working with Objects * Exception Handling - Try, catch, throw, finally - Exception Objects * Resource Management Windows Forms * Controls and Components * Windows Forms * Controls and Components * Windows Applications - Window Events - Menu Bars, Meni Items, Status Bars	10	15	25
			 Timer Threads Interlocked Monitor and Lock () 			

		Introduction to Microsoft .NET Migrating to VB.NET			
		Introduction to Microsoft .NET Migrating to VB.NET Basics of VB.NET Introduction Constants Variables Data Types Operators Keywords Control Structures Directory Related Controls - Benefits of .Net Framework			
		 Language Interoperability Managed Code and Garbage Collection 			
		Platform Independence via CLR			
		Strong Security and Robust Libraries			
		- Understanding the Visual Studio IDE			
		 Setting up a VB.Net project in Visual Studio Nevigeting the Colution Fundamental Table on 			
		 Navigating the Solution Explorer and Toolbox Building & running your first VR Not application 			
		Procedures			
		* Introduction			
		Sub Procedures			
		 Function Procedures 			
		Event Procedures			
C23-02	VB.Net	 Form Events 	20	10	30
		InputBox Function			
		- Elements of VB.NET			
		* Properties			
		 Events and inlethous of Form Labol 			
		 ✓ Label ♦ Text Box 			
		Check Box			
		 ❖ Radio Button 			
		✤ List Box			
		✤ Frame			
		 Combo Box 			
		Solution Explorer			
		 Progress Bar 			
		Date Time Picker			
		Picture Box			
		* Group Box			
		- Arrays and Strings			
		 Declaring and Allocating Arrays Using Strings and String Eulerions 			
		 Creating and Using Control Δrrays 			
		- Windows Form Development with VB.NET			
		 Introduction to Windows Forms 			
		Event Driven Programming			
		Graphics and Multimedia			
		User Interface Design with Forms and Control			

		Exploring Visual Studio .NET & ASP. Net using Visual			
		Basic .NET			
		- Introduction to ASP.Net			
		Overview of ASP.Net			
		Setting up for ASP.Net			
		Difference between ASP and ASP.Net			
		✤ ASP.Net Objects			
		Data Access Controls			
		Applying Themes and Styles to Controls			
		* Caching			
		Using Validation Controls			
		- Understanding ASP.Net Controls			
		Overview of ASP.Net Controls			
		Understanding HTML Controls			
		Understanding and Handling Control Events			
		Understanding View State			
		- Programming Basics			
		Basics of Programming			
		- Data Types			
		- Operators			
		- Programmed Instructions			
		Create a Simple ASP.Net Application			
		 Designing Applications 			
		- Process Modelling			
		- Designing a User Interface for the Web			
C23-03	ASP.Net	 Processing ASP.Net Applications 	40	55	95
020 00		- Common Language Runtime (CLR)		55	50
		- Programming ASP.Net with Visual Basic. Net			
		 VB.Net Programming Language Structures 			
		- Exception Handling with VB.Net			
		- Common ASP.Net Page Syntax			
		Built in ASP.Net Objects and Interactivity			
		- The Request Object			
		- The Response Object			
		- Writing Data to the Browser			
		- Redirecting the Browser			
		- Web Forms and ASP.Net			
		Programming Web Forms			
		Web Form Capabilities			
		Web Forms Processing			
		 Web Forms and Events 			
		Creating a Web Form			
		- Validation in ASP.Net			
		 Client-Side and Server-Side Validation 			
		 Using Validation Controls 			
		- Database Integration with VB.NET and ASP.NET			
		Introduction to ADO.Net			
		- Connecting to databases			
		(SQL Server and MvSOL)			
		- Working with Stored Procedures			
		Entity Framework in ASP.Net			
		* Handling Transactions and Concurrency			

		Project Work: Development of Desktop & Web			
		Application using Database			
		For a project that involves developing both desktop and			
		web applications using a database, you'll need a			
		structured approach to ensure the solution is efficient			
		and scalable. Here's an outline of how you can approach			
		this project:			
		1. Project Planning & Requirements Analysis			
		Define the Objective: What is the application			
		meant to achieve? For example, is it a			
		management system, an e-commerce platform.			
		or something else?			
		Target Users: Who will use the deskton and web			
		annlications? What are their specific needs?			
		• Eosturos:			
		* realures.			
		• Authentication (Login/Signup)			
		 CRUD Operations (Create, Read, Update, 			
		Delete for database records)			
		 User Roles (Admin, Editor, Viewer) 			
		 Data Reports (Graphs, PDFs, etc.) 			
		2. Design			
		Wireframing and Prototyping:			
		$_{\odot}$ Use tools like Figma, Sketch, or Adobe XD			
		to create the design.			
		 Design should include forms, dashboard, 			
		user settings, and any other relevant			
C23-04	Project Work	pages.	-	50	50
		Database Design:			
		 Entities and Relationships: Use Entity- 			
		Relationship Diagrams (ERDs) to model			
		your database.			
		 Normalization: Ensure your database is 			
		normalized to avoid redundancy.			
		○ Tables: For example, Users, Orders.			
		Products. etc., depending on your			
		application.			
		3. Development			
		* Backend Development:			
		 Develop RESTful APIs for the deskton and 			
		web anns to interact with the database			
		Ensure proper input validation and error			
		bandling			
		Indituting.			
		• Implement token-based authentication			
		(JWI) for security.			
		➡ Frontena Development:			
		• Desktop App: Build an interactive user			
		interface that connects to the backend			
		API.			
		 Web App: Build a responsive web 			
		interface using modern web frameworks.			
		Database:			
		\circ Set up the database schema, create			
		tables, and write SQL queries (if using a			

relational database).			
$_{\odot}$ Ensure secure connections to the			
database, especially when working with			
sensitive data.			
4. Integration			
Link Desktop & Web Applications: Both should			
use the same backend API, ensuring data			
consistency between them.			
* Testing:			
 Unit testing for individual components. 			
$_{\circ}$ Integration testing to ensure the whole			
system works together.			
 Ensure the application works across 			
different platforms and devices			
(Windows, macOS, Web browsers).			
5. Deployment			
Desktop App: Use tools like Electron Builder for			
Electron.js apps or MSI Installer for			
Java/Windows apps.			
Web App: Deploy using platforms like AWS.			
6. Maintenance & Updates			
Monitor for bugs and performance issues.			
Roll out updates regularly.			
Backup the database and implement disaster			
recovery strategies.			
7. Documentation			
 Ensure that you provide clear documentation for 			
both the code and user instructions.			
The Desired Descent she followed the falls for			
The Project Report should consist of the following:			
* Cover page including Project title, Name of the			
student, Name of the Department and Names of			
the Project Guides (both External and Internal).			
 Acknowledgements. Cortificates from company and department duly 			
 Certificates from company and department duly signed by systemal guide. Drinsingland internal 			
signed by external guide, Principal and internal			
guiue.			
 Contents with page numbers. Introduction includes importance & background 			
Objectives			
 Objectives System Analysis System Eassibility study 			
 System Analysis System reasibility study Software requirement specifications 			
 Software requirement specifications Dosign with system flowcharts and input /output 			
decign			
Implementation and Testing			
• Implementation and resting			
Further scope of the project			
↔ Bibliography			
 Appendices (any other information related to 			
project)			
P. 0 j 000 j			
Total	70	130	200